



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	NSBA 549300 NSBA Open Ranch Riding
<b>Class:</b>	2/2/2024 3:
<b>Judge:</b>	Searles; Jim

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180 R	T				Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	213	PENALTY																	0	76	
		MANEUVER SCORE	0	+1	0	+1/2	+1/2	+1	+1/2	0	+1	+1/2	0	+1/2				+1/2			
2	230	PENALTY																	0	72 1/2	
		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	0	-1/2	0	+1/2	+1/2	+1/2				+1/2			
3	257	PENALTY		3		5,5,0 p													13	55 1/2	
		MANEUVER SCORE	0	-1	-1/2	-1 1/2	0	+1/2	-1/2	0	0	0	+1/2	+1/2				+1/2			
4	60	PENALTY																	0	79 1/2	
		MANEUVER SCORE	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1				+1			
5	214	PENALTY		3															3	67 1/2	
		MANEUVER SCORE	+1/2	-1	0	+1	+1/2	+1/2	-1/2	0	-1/2	-1/2	0	0				+1/2			
		PENALTY																			
		MANEUVER SCORE																			
		PENALTY																			
		MANEUVER SCORE																			

**Judge's Signature:** \_\_\_\_\_





# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143004 L1 Ranch Riding
<b>Class:</b>	2/2/2024 4:
<b>Judge:</b>	Mellott; Jeff A

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
MANEUVER DESCRIPTION	MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180 R	T									
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15						
1	174										op											
		MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	+1/2	+1		+1/2	+1					+1	0	79	
2	273																					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	0	+1/2	+1	+1/2	+1					+1	0	79	
3	219																					
		MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0						+1	0	74 1/2	
4	154																					
		MANEUVER SCORE	0	0	0	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2					+1	0	77	
5	236																					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	-1 1/2	+1/2	+1/2					+1	0	74	
6	218																					
		MANEUVER SCORE	0	0	0	+1	0	0	0	+1/2	0	+1/2	+1/2	0					+1/2	0	73	
7	673																					
		MANEUVER SCORE	+1/2	+1	+1/2	+1 1/2	+1/2	+1	+1	+1	+1/2	0	0	+1/2					+1	0	79	
8	36																					
		MANEUVER SCORE	0	0	0	-1	0													0	DQ	

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143004 L1 Ranch Riding
<b>Class:</b>	2/2/2024 4:
<b>Judge:</b>	Mellott; Jeff A

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
MANEUVER DESCRIPTION	MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect CL	LL	S & B	180 R	T								
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
9	184																				
		PENALTY																			
		MANEUVER SCORE	0	+1/2	0	+1	0	0	+1/2	0	-1/2	0	0					+1/2	0	72	
10	251																				
		PENALTY																			
		MANEUVER SCORE	+1/2	0	0	+1/2	-1/2	-1/2	0	+1/2	0	-1/2	0	0				+1/2	0	70 1/2	
11	190																				
		PENALTY																			
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	0	76	
12	245																				
		PENALTY																			
		MANEUVER SCORE	0	0	0	0	0	+1/2	+1/2	0	0	0	0	0				+1/2	0	71 1/2	
13	261																				
		PENALTY																			
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0	-1/2	+1/2				+1	0	73 1/2	
14	155																				
		PENALTY																			
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2				+1/2	0	74	
15	238																				
		PENALTY																			
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1	0	77	
16	672																				
		PENALTY																			
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	0	+1/2	-1/2	0	0	+1/2	0				+1/2	0	72 1/2	

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143004 L1 Ranch Riding
<b>Class:</b>	2/2/2024 4:
<b>Judge:</b>	Mellott; Jeff A

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
MANEUVER DESCRIPTION	MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180 R	T							
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
17	233																			
		0	+1/2	0	+1/2	0	+1/2	0	0	+1/2	-1/2	0	+1/2							
18	193																			
		-1/2	0	0	-1/2	0	0	+1/2	+1/2	0	0	+1/2	0							
19	25		1																	
		0	0	0	+1	+1/2	+1	+1/2	0	+1	0	+1/2	+1/2							
20	79																			
		0	+1/2	0	+1	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2							
21	767																			
		+1/2	0	0	+1/2	0	0	0	+1/2	0	0	+1/2	+1/2							
22	183								3											
		0	0	0	+1/2	0	+1/2	0	-1	0	0	0	+1/2							

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143004 L1 Ranch Riding
<b>Class:</b>	2/2/2024 4:
<b>Judge:</b>	Searles; Jim

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect CL	LL	S & B	180 R	T					Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	174										op								0	75	
		0	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	-1 1/2	0	+1/2					+1/2			
2	273																		0	77 1/2	
		+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1					+1/2			
3	219																		0	75	
		+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2					+1/2			
4	154																		0	76 1/2	
		0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1			
5	236																		0	72 1/2	
		0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	-1 1/2	+1/2	+1/2					+1/2			
6	218																		0	72 1/2	
		0	0	0	+1/2	0	0	0	+1/2	0	+1/2	+1/2	0					+1/2			
7	673																		0	80	
		+1/2	+1	+1/2	+1	+1	+1	+1	+1	+1	+1/2	0	+1/2					+1			
8	36																		0	DQ	
		0	0	0	-1	0															

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143004 L1 Ranch Riding
<b>Class:</b>	2/2/2024 4:
<b>Judge:</b>	Searles; Jim

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION MANEUVER	W	Ex	T	W	S	SPL	T	RL	EX L (RL)	Collect	LL	S & B	180	R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
9	184	PENALTY																		0	73	
		MANEUVER SCORE	0	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	0	+1/2				+1			
10	251	PENALTY																		0	70	
		MANEUVER SCORE	0	0	0	+1/2	0	-1/2	-1/2	0	0	0	0	0	0				+1/2			
11	190	PENALTY																		0	75 1/2	
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1			+1/2			
12	245	PENALTY																		0	72	
		MANEUVER SCORE	0	0	0	0	0	+1/2	+1/2	0	0	0	0	0	+1/2				+1/2			
13	261	PENALTY																		0	72 1/2	
		MANEUVER SCORE	0	0	0	0	0	0	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2			+1/2			
14	155	PENALTY																		0	75	
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2			+1/2			
15	238	PENALTY																		0	75	
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			+1/2			
16	672	PENALTY																		0	74	
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	0	+1/2	-1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				+1/2			

**Judge's Signature:** \_\_\_\_\_









# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143100 Junior Ranch Riding
<b>Class:</b>	2/2/2024 5:
<b>Judge:</b>	Searles; Jim

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	Ex T	WOS	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180 R	T					Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
9	269	PENALTY			1																
		MANEUVER SCORE	0	+1/2	-1/2	0	0	0	0	+1/2	0	+1/2	0	0					+1/2	1	70 1/2
10	767	PENALTY																			
		MANEUVER SCORE	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1					+1/2	0	75
11	246	PENALTY							3												
		MANEUVER SCORE	0	-1/2	0	0	0	0	0	-1	0	0	+1/2	0					+1/2	3	66 1/2
12	272	PENALTY																			
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2					+1/2	0	75
13	185	PENALTY		1,1									1								
		MANEUVER SCORE	+1/2	-1	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	-1/2					+1/2	3	69 1/2
14	212	PENALTY																			
		MANEUVER SCORE	0	0	0	0	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2					+1/2	0	73
15	190	PENALTY							3												
		MANEUVER SCORE	0	0	0	-1/2	+1/2	+1/2	+1/2	-1	0	0	0	0					+1/2	3	67 1/2
16	268	PENALTY																			
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1					+1	0	77

**Judge's Signature:** \_\_\_\_\_







# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143100 Junior Ranch Riding
<b>Class:</b>	2/2/2024 5:
<b>Judge:</b>	Mellott; Jeff A

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
MANEUVER DESCRIPTION	MANEUVER	W	Ex T	WOS	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180	R	T						
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
9	269			1																
		0	0	-1/2	0	+1/2	-1/2	0	+1/2	0	0	-1/2	+1/2							
10	767																			
		0	+1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2							
11	246								3											
		0	-1/2	0	+1/2	0	-1/2	0	-1	0	0	0	-1/2							
12	272																			
		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2							
13	185		1,1										1							
		0	-1	0	+1/2	+1/2	+1/2	0	+1/2	0	0	0	-1							
14	212																			
		0	0	0	+1/2	+1/2	0	+1/2	0	0	0	0	0							
15	190		1						3											
		-1/2	+1/2	0	+1/2	0	+1/2	0	-1	0	0	0	0							
16	268																			
		0	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2							

**Judge's Signature:** \_\_\_\_\_











# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143200 Senior Ranch Riding
<b>Class:</b>	2/2/2024 5:
<b>Judge:</b>	Mellott; Jeff A

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																																																																			
		W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180	R	T																																																																																																																																																																																																																																																																																																																									
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15																																																																																																																																																																																																																																																																																																																							
MANEUVER																																																																																																																																																																																																																																																																																																																																							
17	47	PENALTY									Z											MANEUVER SCORE	0	0	0	+1/2	0	0	0	+1/2	0	-1							0	0	18	288	PENALTY																				MANEUVER SCORE	+1/2	+1	+1/2	+1 1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1				+1	0	80	19	153	PENALTY																				MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2				+1	0	75 1/2	20	175	PENALTY																				MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																		
		MANEUVER SCORE	0	0	0	+1/2	0	0	0	+1/2	0	-1							0	0	18	288	PENALTY																				MANEUVER SCORE	+1/2	+1	+1/2	+1 1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1				+1	0	80	19	153	PENALTY																				MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2				+1	0	75 1/2	20	175	PENALTY																				MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																						
18	288	PENALTY																				MANEUVER SCORE	+1/2	+1	+1/2	+1 1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1				+1	0	80	19	153	PENALTY																				MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2				+1	0	75 1/2	20	175	PENALTY																				MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																											
		MANEUVER SCORE	+1/2	+1	+1/2	+1 1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1				+1	0	80	19	153	PENALTY																				MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2				+1	0	75 1/2	20	175	PENALTY																				MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																															
19	153	PENALTY																				MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2				+1	0	75 1/2	20	175	PENALTY																				MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																				
		MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2				+1	0	75 1/2	20	175	PENALTY																				MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																								
20	175	PENALTY																				MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1	+1	0	+1/2	+1	+1/2	+1/2	-1/2				+1	0	76 1/2	21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																																																	
21	94	PENALTY							Z													MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																																																																						
		MANEUVER SCORE	0	0	-1/2	+1/2	+1/2	+1/2	0										0	0			PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																																																																																										
		PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																																																																																																															
		MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																																																																																																																																			
		PENALTY																				MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																																																																																																																																																								
		MANEUVER SCORE																					PENALTY																				MANEUVER SCORE																																																																																																																																																																																																																																																																																												
		PENALTY																				MANEUVER SCORE																																																																																																																																																																																																																																																																																																																	
		MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																					

**Judge's Signature:** \_\_\_\_\_







# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 143200 Senior Ranch Riding
<b>Class:</b>	2/2/2024 5:
<b>Judge:</b>	Searles; Jim

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
MANEUVER DESCRIPTION	MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect CL	LL	S & B	180 R	T								
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
17	47										DQ										
		0	+1/2	0	+1/2	0	-1/2	0	+1/2	0									0	DQ	
18	288																				
		+1	+1	+1/2	+1 1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1						+1	0	80 1/2
19	153																				
		+1/2	0	0	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2						+1/2	0	74
20	175																				
		0	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	0	-1/2						+1/2	0	72
21	94																				
		+1/2	+1/2	0	+1/2	+1/2														0	DQ

**Judge's Signature:** \_\_\_\_\_

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	NSBA - Non Pro
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	MANEUVER SCORES													Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
	W	XT	W	S, SP-L	T	RL	XRL	Collect. Ct.	LL	S&B	180R	T							
MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	9	10	11	12							
173								3								3	66 1/2	2	
	PENALTY																		
	MANEUVER SCORE	0	+1/2	0	0	-1/2	0	-1	-1/2	0	+1/2	+1/2	0	0	0				
253									OP								66	66	3
	PENALTY																		
	MANEUVER SCORE	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	+1/2	0	0					
230								OP									62 1/2	OP	4
	PENALTY																		
	MANEUVER SCORE	-1/2	-1/2	-1	-1	0	-1/2	-1/2	-1	-1/2	0	-1/2	-1/2						
				67	68	67			65	64		63							
250																	70 1/2		1
	PENALTY																		
	MANEUVER SCORE	0	+1/2	0	0	0	+1/2	+1/2	+1/2	-1/2	-1/2	-1/2	0						
							71		72		71								
9																	73		
	PENALTY																		
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0	0					
	PENALTY																		
	MANEUVER SCORE																		
	PENALTY																		
	MANEUVER SCORE																		

Judge's Signature: \_\_\_\_\_

*M Bull*

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	#13
Class:	L-1 Amateur
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

MANEUVER SCORES													Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO Entry #	W	XT	W	S, SP-L	T	RL	XRL	Collect. Ct.	LL	S&B	180R	T				
MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	9	10	11	12				
766					+1/2	0	0	3	-1/2	0	+1/2	+1/2	0	3	61	
25	0	+1/2	0	0	+1/2	+1/2	0	-1	+1/2	+1/2	0	+1/2	0	3	69	
54	0	-1/2	0	0	0	+1/2	0	0	-1/2	0	0	+1/2	0		70	
231	0	0	OP	-1/2	-1/2	0	0	+1/2	0	-1/2	0	0	0		67	0/2
766	0	+1/2	0	-1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0		72 1/2	
9	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0	0		73	
55	0	0	0	0	-1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	1	70 1/2	
191	0	0	0	0	+1/2	-1/2	0	+1/2	+1/2	0	+1/2	+1/2	0		72	

Judge's Signature: M Ball

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	#3
Class:	L-1 Amateur
Judge:	

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-centering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points																	
-1 1/2 Extremely Poor; -1 Very Poor; -1/2 Poor; 0 Correct; +1/2 Good; +1 Very Good; +1 1/2 Excellent																	
MANEUVER DESCRIPTION	W	XT	W	S, SP-L	T	RL	XRL	Collect. Cl.	LL	S&B	180R	T					
MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12					
1914					1					OP						1	67 1/2
	0	0	0	-1/2	-1/2	+1/2	+1/2	+1/2	0	-1/2	-1/2	0					
249		3			1												4 63 1/2
	0	-1/2	0	-1/2	-1/2	0	+1/2	-1/2	0	-1/2	-1/2	0	0				
13																	67 1/2
	OP		OP														
	-1/2	+1/2	-1/2	0	0	0	+1/2	0	0	-1/2	-1/2	0	0				
174					1											1	68
	0	+1/2	0	-1/2	-1/2	0	+1/2	+1/2	-1/2	-1/2	0	-1/2					
250		1														1	66 1/2
	0	-1/2	-1	-1/2	0	+1/2	0	+1/2	-1/2	-1/2	+1/2	0					
213						1		3								4	64 1/2
	0	0	0	-1/2	0	-1/2	-1/2	-1/2	0	0	0	+1/2					

Judge's Signature: \_\_\_\_\_

*M. Ball*

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	#5
Class:	L1 Am
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-centering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points																	
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
MANEUVER DESCRIPTION	W	XT	W	S, SP-L	T	RL	XRL	Collect. Cl.	LL	S&B	180R	T					
MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12					
258								3							3	67	
	PENALTY																
	MANEUVER SCORE	0	0	0	0	+1/2	+1/2	-1/2	-1/2	+1/2	-1/2	+1/2		0			
216																67	
	PENALTY																
	MANEUVER SCORE	0	0	0	-1/2	-1/2	-1	0	-1	-1/2	0	+1/2	0	0			
219																74	
	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0			
279																71 1/2	
	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	0	0	+1/2	-1			
286																69	
	PENALTY		1														
	MANEUVER SCORE	0	-1/2	0	+1/2	+1/2	0	-1/2	-1/2	0	+1/2	0	0	0		1	
276																66	
	PENALTY																
	MANEUVER SCORE	0	-1	0	0	0	-1/2	-1/2	+1/2	0	-1/2	-1	0	0			
258																66 1/2	
	PENALTY																
	MANEUVER SCORE	0	0	0	-1	0	+1/2	+1/2	-1/2	0	+1/2	-1/2	0	0			
676																68	
	PENALTY																
	MANEUVER SCORE	0	0	0	-1/2	0	+1/2	0	-1/2	0	-1	-1/2	0				

Judge's Signature: \_\_\_\_\_

*MBell*



# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	4 Am #3
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

### WO Entry #

MANEUVER DESCRIPTION MANEUVER	W	XT	W	S, SP-L	T	RL	XRL	Collect, CL	LL	S&B	180R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9	10	11	12				
266	0	+1/2	0	0	+1/2	+1/2	+1/2	-1/2	0	-1/2	0	0	OP	2	70	OP
254	0	+1/2	0	-1	0	+1/2	-1/2	+1/2	-1/2	0	0	+1/2	0		70	
215	0	+1/2	-1/2	-1	0	+1/2	0	-1/2	+1/2	0	+1/2	0	0		70	
175	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0		73	
156	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2			75 1/2	
217	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			74	
237	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2			72	
94	0	+1/2	0	0	0	+1/2	-1/2	+1/2	+1/2	-1/2	0	0	0		71	

Judge's Signature: \_\_\_\_\_

*M. Ball*

# AQHA

## AQHA RANCH RIDING - Pattern 10

L1 891

Date:	
Show:	#3
Class:	L1
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

MANEUVER DESCRIPTION MANEUVER	W	XT	W	S, SP-L	T	RL	XRL	Collect, CL	LL	S&B	180R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9	10	11	12				
766								3						3	67 1/2	
	0	1/2	1/2	0	0	0	1/2	-1	0	1/2	1/2	0	0			
54															67 1/2	
	0	-1/2	0	-1/2	0	0	-1/2	0	-1/2	0	0	-1/2	0			
231										OP						67 1/2 OP
	0	0	-1	-1/2	0	0	0	1/2	0	-1/2	0	0	0			
55									1					1	71	
	1/2	0	0	1/2	1/2	1/2	0	0	0	0	0	0	0			
101															75	
	1/2	1/2	1/2	0	1/2	1/2	0	1/2	1/2	1/2	0	1/2	1/2			
104										OP						70
	0	0	0	0	0	0	1/2	0	0	-1/2	0	0	0			
249														3	62	
	0	1/2	0	-1	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0	0	0			
13																64
	OP		OP													
	-1/2	-1/2	-1/2	-1/2	0	0	1/2	1/2	0	0	-1/2	-1/2	0			

Judge's Signature: \_\_\_\_\_

Dehn

# AQHA

## AQHA RANCH RIDING - Pattern 10

21 pg 2

Date:	
Show:	#3
Class:	
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

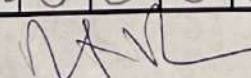
### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

MANEUVER DESCRIPTION MANEUVER	W	XT	W	S, SP-L	T	RL	XRL	Collect, CL	LL	S&B	180R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9	10	11	12				
174					1									1	66	
	1/2	1/2	0	1/2	1/2	1/2	1/2	1/2	1/2	0	0	0	0			
266									1	OP						7 1/2 OP
	0	1/2	0	1/2	1	1/2	1/2	0	-1/2	-1/2	1/2	1/2	1/2			
254															68	
	0	1/2	0	-1	0	0	-1/2	-1/2	-1/2	0	0	0	0			
215				3										3	64 1/2	
	0	0	-1/2	-1/2	1/2	0	-1/2	0	0	1/2	0	0	0			
175															72	
	0	1/2	1/2	0	0	1/2	0	0	0	1/2	0	0	0			
156															75	
	0	1/2	1/2	0	0	1/2	0	1/2	1/2	1/2	1	1/2	1/2			
277															73	
	0	1/2	1/2	0	0	1/2	0	1/2	1/2	0	0	1/2	0			
257															71	
	1/2	1/2	0	0	0	0	0	0	0	1/2	0	-1/2	0			

Judge's Signature: 



# AQHA

LL  
PS 4

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	#3
Class:	
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

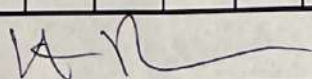
For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	W	XT	W	S, SP-L	T	RL	XRL	Collect CL	LL	S&B	180R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9	10	11	12				
676 PENALTY																
MANEUVER SCORE	1/2	1/2	1/2	-1	0	-1/2	-1/2	+1/2	-1/2	-1	-1/2	+1/2	0		65 1/2	
250 PENALTY																
MANEUVER SCORE	0	0	-1	-1	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0		65 1/2	
273 PENALTY						1										
MANEUVER SCORE	0	0	0	-1	0	-1/2	-1/2	-1/2	-1/2	0	0	+1/2	0		65 1/2	
PENALTY																
MANEUVER SCORE																
PENALTY																
MANEUVER SCORE																
PENALTY																
MANEUVER SCORE																
PENALTY																
MANEUVER SCORE																

Judge's Signature: 

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	Amateur #5
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	W	XT	W	S, SP-L	T	RL	XRL	Collect. CL	LL	S&B	180R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9	10	11	12				
84	0	-1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	1	73	
224	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		74	
266	0	+1/2	-1/2	0	0	+1/2	+1/2	-1/2	0	0	+1/2	0	0		70	OP
6	0	+1/2	-1/2	-1/2	-1/2	0	0	+1/2	0	0	+1/2	0	0	1	69	
88	0	+1	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0		75 1/2	+
115	0	+1/2	0	0	0	-1	0	-1/2	+1/2	0	+1/2	+1/2	0		70 1/2	
229	0	0	0	-1	-1/2	0	-1/2	+1/2	0	-1/2	0	0	0	5	63	
310	0	+1/2	0	0	+1/2	+1/2	0	-1	+1/2	0	+1/2	+1/2		3	69 1/2	

Judge's Signature: \_\_\_\_\_

*M. Ball*

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	AM #5
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof block, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored from 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION MANEUVER	W	XT	W	S, SP-L	T	RL	XRL	Collect. Cl.	LL	S&B	180R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9	10	11	12				
286		OP								OP	OP	OP	OP		6 1/2	OP
	MANEUVER SCORE	0	-1 1/2	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	1/2			
215															75	
	MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
250								1						1	70	
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	-1/2	+1/2	0	-1/2	0			
82															75 1/2	
	MANEUVER SCORE	0	+1	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2			
781					1									1	71	
	MANEUVER SCORE	0	+1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2			
	MANEUVER SCORE															
	MANEUVER SCORE															
	MANEUVER SCORE															

Judge's Signature: \_\_\_\_\_

*M. Ball*

# AQHA

Amateur  
P1

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	#10 #5
Class:	
Judge:	

### 1 point

- too slow (per gait)
- over-bidled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/ rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	MANEUVER SCORES													Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	Each horse/rider combination is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
MANEUVER DESCRIPTION	W	XT	W	S, SP-L	T	RL	XRL	Collect, CL	LL	S&B	180R	T					
MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12					
5th 15																	71 1/2
	PENALTY																
	MANEUVER SCORE	0	0	0	-1/2	0	0	0	0	+1	+1/2	+1/2	0				
7th 766																	70 1/2
	PENALTY																
	MANEUVER SCORE	0	0	0	+1/2	0	0	+1/2	0	0	+1/2	0	0	0			
6th 84																	71 1/2
	PENALTY		1														
	MANEUVER SCORE	0	-1/2	0	0	0	+1/2	+1/2	+1/2	0	+1/2	+1	0	0			
3rd 224																	76
	PENALTY																
	MANEUVER SCORE	+1/2	+1	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
266																	71 1/2
	PENALTY			08													
	MANEUVER SCORE	0	+1	-1/2	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2				
6																	67 1/2
	PENALTY			1													
	MANEUVER SCORE	0	+1/2	-1/2	-1/2	-1	+1/2	-1/2	0	0	0	+1/2	+1/2	0		1	
1st 88																	79 1/2
	PENALTY																
	MANEUVER SCORE	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1			
9th 175																	69
	PENALTY								1								
	MANEUVER SCORE	0	+1/2	+1/2	-1/2	0	-1/2	-1/2	-1/2	0	+1/2	+1/2	0	0		1	

Judge's Signature: \_\_\_\_\_

*[Signature]* Dehn



# AQHA

LS  
amateur  
P2

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	#15
Class:	
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

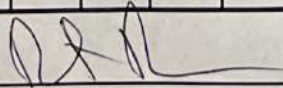
For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	W	XT	W	S, SP-L	T	RL	XRL	Collect, CL	LL	S&B	180R	T	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	1	2	3	4	5	6	7	8	9	10	11	12				
229				5 1/2											55 1/2	
36								3						3	65 1/2	
286		1 1/2							OP							OP
215															75 1/2	
250															68 1/2	
282															77 1/2	
78					1										68 1/2	

Judge's Signature: 

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	Select Amateur #10
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-centering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
	W	T	W	S, SP-L	T	RL	MRL	Collect, CL	LL	S&B	180R	T						
MANEUVER DESCRIPTION	1	2	3	4	5	6	7	8	9	10	11	12						
60																	1	71 1/2
	PENALTY																	
	MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	0	-1/2	-1/2	+1/2	+1/2	+1/2	0				
55																		72
	PENALTY																	
	MANEUVER SCORE	0	+1/2	0	0	-1/2	0	+1/2	+1/2	+1/2	+1/2	0	0	0				
191																		70
	PENALTY																	
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	-1/2	0	0	-1	0	0				
194																		71 1/2
	PENALTY																	
	MANEUVER SCORE	0	0	0	+1/2	0	+1/2	0	+1/2	0	+1/2	0	+1/2	0				
231																		67
	PENALTY	1																
	MANEUVER SCORE	-1	0	0	0	-1/2	0	-1/2	+1/2	0	-1/2	0	0	0				
249																		72 1/2
	PENALTY																	
	MANEUVER SCORE	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0				
063																		68
	PENALTY		1															
	MANEUVER SCORE	0	-1	0	0	+1/2	0	-1/2	0	+1/2	-1/2	0	0	0				
226																		73
	PENALTY																	
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2					

Judge's Signature: \_\_\_\_\_

*M Ball*

# AQHA

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	Amateur #6
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-centering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		W	XT	W	S, SP-L	T	RL	XRL	Collect, Cl	LL	S&B	180R	T				
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9	10	11	12				
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
47	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0		73 1/2	
					71			72			73						
153	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		74	
					71			72			73			74			
150	PENALTY																
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	0		75 1/2	
					71			72			73			74			
94	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0		73 1/2	
					71			72									
45	PENALTY																
	MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0		74 1/2	
					71			72			73			74			
186	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0		73 1/2	
					71			72			73						
279	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	-1	1	71	
					71			72			73						
211	PENALTY					OP											
	MANEUVER SCORE	0	+1/2	0	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		72 1/2	
					OP			71			72			73			

Judge's Signature: \_\_\_\_\_

*M. Ball*





# AQHA *Select Pg 2*

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	
Judge:	

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-centering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points																	
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
MANEUVER DESCRIPTION	W	XT	W	S, SP-L	T	RL	XRL	Collect. Cl.	LL	S&B	180R	T					
MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12					
47	PENALTY																
	MANEUVER SCORE	+1/2	0	0	0	0	+1/2	0	0	0	0	0	+1/2	+1/2			72
153	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2			77 1/2
156	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2	0			76
94	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	0	-1/2	0	0	0	0	0	+1/2	+1/2	0	0			71 1/2
45	PENALTY																
	MANEUVER SCORE	0	+1/2	0	0	0	+1/2	0	0	+1/2	0	+1/2	+1/2	0			72 1/2
136	PENALTY																
	MANEUVER SCORE	0	0	0	0	+1/2	+1/2	0	0	+1/2	0	0	+1/2	0			72
279	PENALTY												1				
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	1		74
211	PENALTY					5											
	MANEUVER SCORE	+1/2	+1/2	0	-1/2	-1	+1/2	0	0	0	+1/2	0	0	0		5	65 1/2

Judge's Signature: *[Signature]*

# AQHA *Select #3*

## AQHA RANCH RIDING - Pattern 10

Date:	
Show:	
Class:	
Judge:	

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION	MANEUVER	W	XT	W	S, SP-L	T	RL	XRL	Collect, CL	LL	S&B	180R	T				
		1	2	3	4	5	6	7	8	9	10	11	12				
51	PENALTY																
	MANEUVER SCORE	0	0	0	0	+1/2	0	0	0	0	+1/2	+1/2	0	0			70 1/2
59	PENALTY																
	MANEUVER SCORE	0	0	0	0	+1/2	0	0	0	0	0	0	0	0			69 1/2
288	PENALTY																
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1			77 1/2
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																
	PENALTY																
	MANEUVER SCORE																

Judge's Signature: *[Signature]*



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 443000 Youth Ranch Riding
<b>Class:</b>	2/3/2024 1
<b>Judge:</b>	Mellott; Jeff A

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
MANEUVER DESCRIPTION	MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180 R	T							
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	158	PENALTY	1	1									3							
		MANEUVER SCORE	0	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	-1 1/2	-1	-1						-1/2	
2	260	PENALTY																		
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2						+1	
3	779	PENALTY																		
		MANEUVER SCORE	+1/2	0	+1/2	+1	+1/2	+1/2	+1	+1	+1/2	+1	+1/2	0					+1	
4	96	PENALTY																		
		MANEUVER SCORE	0	0	0	+1/2	0	0	0	+1/2	0	0	+1/2	0					+1/2	
5	267	PENALTY																		
		MANEUVER SCORE	+1/2	0	0	-1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0					+1	
6	185	PENALTY		3,3	op															
		MANEUVER SCORE	+1/2	-1 1/2	-1 1/2	0	+1/2	-1	+1/2	-1/2	-1	0	0	+1/2					+1	
7	259	PENALTY		3																
		MANEUVER SCORE	+1/2	-1	0	+1	+1/2	0	+1/2	+1/2	-1/2	0	+1/2	+1/2					+1	
8	785	PENALTY							3											
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	+1/2	+1	-1 1/2	0	0	0	0					+1/2	

**Judge's Signature:** \_\_\_\_\_





# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 443000 Youth Ranch Riding
<b>Class:</b>	2/3/2024 1
<b>Judge:</b>	Mellott; Jeff A

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	EX T	WOS	S, SPL	T	RL	EX L (RL)	Collect CL	LL	S & B	180 R	T				Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
9	184			1														1	68½	
		+½	+½	0	+½	+½	-1½	+½	-1½	-1½	0	+½	+½				+½			
10	240																	0	76	
		+½	0	0	+1	+½	+½	+½	0	+½	+½	+½	+½				+1			
11	9																	0	77	
		0	+1	+½	+½	+½	+1	+½	0	+½	+½	+½	+½				+1			
12	173																	0	65½	
		0	0	0	0	0	-1½	-1½	-1½	-1	0	+½	0				+½			
13	159																	0	76	
		0	+½	+½	+½	+½	+½	+½	+½	+½	0	+½	+½				+1			
14	160																	0	75½	
		+½	+½	+½	-½	+½	+1	+½	-½	+1	0	+½	+½				+1			
15	167																	0	69½	
		0	+½	0	-1½	+½	-½	+½	-½	-½	0	0	+½				+½			

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 443000 Youth Ranch Riding
<b>Class:</b>	2/3/2024 1
<b>Judge:</b>	Searles; Jim

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180 R	T					Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	158	PENALTY	1																		
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	-1 1/2	-1/2	-1 1/2					+1	1	70 1/2
2	260	PENALTY																			
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1					+1	0	76
3	779	PENALTY																			
		MANEUVER SCORE	+1/2	+1/2	0	+1	+1/2	+1	+1	+1	+1	+1	+1/2	+1					+1	0	80
4	96	PENALTY																			
		MANEUVER SCORE	0	0	0	0	0	0	0	+1/2	0	0	0	0					+1	0	71 1/2
5	267	PENALTY																			
		MANEUVER SCORE	0	+1/2	0	-1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	0	74
6	185	PENALTY		3,3	op																
		MANEUVER SCORE	0	-1	-1 1/2	-1/2	0	0	+1/2	0	0	0	0	+1/2					+1	6	63
7	259	PENALTY		3																	
		MANEUVER SCORE	+1/2	-1	0	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2					+1	3	70 1/2
8	785	PENALTY																			
		MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2	-1 1/2	0	0	0	0					+1	3	68 1/2

**Judge's Signature:** \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 443000 Youth Ranch Riding
<b>Class:</b>	2/3/2024 1
<b>Judge:</b>	Searles; Jim

**1 point**

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

**3 points**

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

**5 points**

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
MANEUVER		W	Ex T	WOS	S, SPL	T	RL	EX L (RL)	Collect CL	LL	S & B	180 R	T									
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15						
9	184			1																		
		MANEUVER SCORE	+1/2	+1/2	-1/2	0	+1/2	-1/2	+1/2	-1	-1/2	0	0	0								
10	240																					
		MANEUVER SCORE	0	+1/2	0	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1								
11	9																					
		MANEUVER SCORE	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2									
12	173						3															
		MANEUVER SCORE	+1/2	+1/2	0	0	0	-1/2	-1	-1	-1	0	0	0								
13	159																					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1								
14	160																					
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1	-1/2	+1	+1/2	+1/2	+1								
15	167																					
		MANEUVER SCORE	0	+1/2	0	-1	0	+1/2	+1/2	0	0	0	0	0								
		MANEUVER SCORE																				

Judge's Signature: \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 443002 L1 Youth Ranch Riding
<b>Class:</b>	2/3/2024 1
<b>Judge:</b>	Mellott; Jeff A

### 1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

### 5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180	R	T				Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
																						1
1	167				op															0	67	
		0	0	0	-1 1/2	-1/2	0	0	-1	-1	0	0	0					+1				
2	184			1																1	67 1/2	
		0	-1/2	0	+1/2	+1	-1	0	-1	-1 1/2	-1/2	0	+1/2					+1				
3	267																			0	73	
		+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	-1/2	+1/2	+1/2					+1/2				
4	240																			0	72	
		-1/2	-1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2					+1				
5	9																			0	72	
		-1/2	+1/2	0	+1/2	0	+1	+1/2	0	+1/2	-1/2	0	-1/2					+1/2				
6	259																			0	74 1/2	
		+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	-1	+1/2	+1/2					+1				
7	185		1																	1	70 1/2	
		+1/2	-1	0	-1/2	0	0	+1/2	0	0	+1/2	0	+1/2					+1				
8	241				3				3											6	65	
		0	+1/2	0	-1	0	0	+1/2	-1	0	0	+1/2	+1/2					+1				

Judge's Signature: \_\_\_\_\_



# AQHA RANCH RIDING

<b>Date:</b>	Bellringer Circuit
<b>Show:</b>	AQHA 443002 L1 Youth Ranch Riding
<b>Class:</b>	2/3/2024 1
<b>Judge:</b>	Mellott; Jeff A

**1 point**  
 - too slow (per gait)  
 - over-bridled (per maneuver)  
 - out of frame (per maneuver)  
 - break of gait at walk or trot for 2 strides or less  
 - wrong lead or out of lead for 2 strides or less

**3 points**  
 - break of gait at walk or trot for more than 2 strides  
 - break of gait at lope, except when correcting an incorrect lead  
 - wrong lead or out of lead for more than 2 strides  
 - draped reins (per maneuver)  
 - out of lead or cross-cantering more than 2 strides when changing leads  
 - trotting more than 3 strides when making a simple lead change  
 - trotting more than 3 strides in lope departures or when exiting a rollback  
 - severe disturbance of any obstacle

**5 points**  
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 - eliminates or adds maneuver  
 - incomplete maneuver  
 - repeated blatant disobedience  
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**  
 - illegal equipment including hoof black, braided or banded manes, or tail extensions  
 - lameness  
 - disrespect or misconduct  
 - willful abuse  
 - leaving working area before pattern is complete  
 - improper western attire  
 - fall of horse/rider

**For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)**

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																																																																																																																																																															
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																																																																																																																																																																																																	
MANEUVER DESCRIPTION	MANEUVER	W	Ex T	Wos	S, SPL	T	RL	EX L (RL)	Collect Cl	LL	S & B	180 R	T																																																																																																																																																																																																																																																																																																																																																																																																																						
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15																																																																																																																																																																																																																																																																																																																																																																																																																			
9	260																					PENALTY																					MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0					+1	0	75 1/2	10	96																					PENALTY																					MANEUVER SCORE	0	0	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	+1/2					+1/2	0	68 1/2	11	160				3																	PENALTY																					MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1/2	3	74 1/2	12	785		1																			PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																			
	PENALTY																					MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0					+1	0	75 1/2	10	96																					PENALTY																					MANEUVER SCORE	0	0	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	+1/2					+1/2	0	68 1/2	11	160				3																	PENALTY																					MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1/2	3	74 1/2	12	785		1																			PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																								
	MANEUVER SCORE	0	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0					+1	0	75 1/2																																																																																																																																																																																																																																																																																																																																																																																																															
10	96																					PENALTY																					MANEUVER SCORE	0	0	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	+1/2					+1/2	0	68 1/2	11	160				3																	PENALTY																					MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1/2	3	74 1/2	12	785		1																			PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																		
	PENALTY																					MANEUVER SCORE	0	0	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	+1/2					+1/2	0	68 1/2	11	160				3																	PENALTY																					MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1/2	3	74 1/2	12	785		1																			PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																							
	MANEUVER SCORE	0	0	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	+1/2					+1/2	0	68 1/2																																																																																																																																																																																																																																																																																																																																																																																																															
11	160				3																	PENALTY																					MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1/2	3	74 1/2	12	785		1																			PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																	
	PENALTY																					MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1/2	3	74 1/2	12	785		1																			PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																																						
	MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2					+1/2	3	74 1/2																																																																																																																																																																																																																																																																																																																																																																																																															
12	785		1																			PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																																																																																
	PENALTY																					MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2	13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																																																																																																					
	MANEUVER SCORE	0	-1	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2					+1	1	72 1/2																																																																																																																																																																																																																																																																																																																																																																																																															
13	173																					PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																																																																																																																																															
	PENALTY																					MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68	14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																																																																																																																																																																				
	MANEUVER SCORE	0	0	0	0	0	-1/2	+1	-1 1/2	-1	-1/2	0	0					+1/2	0	68																																																																																																																																																																																																																																																																																																																																																																																																															
14	117																					PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																														
	PENALTY																					MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74		PENALTY																					MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																																			
	MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2					+1	0	74																																																																																																																																																																																																																																																																																																																																																																																																															
	PENALTY																					MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																																																																													
	MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																																																																																																		

**Judge's Signature:** \_\_\_\_\_



